
BIOGRAPHICAL INFORMATION

I got a degree in Modern Literature at University of Naples “L’Orientale” in 1991. From 1993 to 1996 I attended the **Ph.D. in Modern and Contemporary Theatre** in the conjoined Ph.D. Programme between the university of Naples and Salerno (attained in 1997). In 1999 I got a three years full time research grant at University of Turin (Facoltà di Scienze della Formazione). Since the 2001 I held a permanent position as **Associate Professor in Theatre and Drama at University of Turin**. In 2019 I have been awarded with the **National scientific qualification for Full Professor** - sector L-ART/05 (theatre, drama, performance).

PRESENT ACTIVITIES

• **Teaching at University of Turin**

- (<https://www.studium.unito.it/do/docenti.pl/Alias?antonio.pizzo#tab-profilo>)
- **Dramaturgy of the performance (digital performance)**- undergraduate course at the School of Media and Arts (DAMS) - The course aims to provide basic skills for the comprehension and analysis of dramaturgical theatrical performance. The Module 01 intends to illustrate some of the fundamental elements of the drama for the contemporary theatre. The Module 02 aims to highlight productive techniques, language codes and dramaturgy for the purpose of creating a multimedia performance. The module intends to outline the specific issues involved in designing live events with digital and interactive technologies. The module intends to enable students to work out a blueprint for interactive multimedia performance. The module intends to start students in multimedia event design activities.
- **Dramaturgy** - postgraduate course in Film, Theatre and New Media – The course illustrates different typology of dramaturgy for the contemporary stage. More specifically, the course is focused on the LGBTQ+ drama and its history.
- **Interactive Storytelling** – (shared course with a Professor of Computer Science) The course combines dramaturgy and digital interactivity to create narrative events in which performers and viewers collaborate. It is intended to illustrate some basic methodologies for interactive narrative and technological tools for the realization of a project. of technology and new media

Other activities

- **Director of Centro Interdipartimentale per la Ricerca sul Multimediale e l’Audiovisivo**, www.cirma.unito.it: a interdisciplinary group of scholars that promotes research and dissemination about innovative technology in the area of multimedia and computer science, runs relevant initiatives and projects, and produces a large quantity and variety of publications.
- **Director of Centro Regionale Universitario per la Danza (no longer active)**, www.crud.unito.it: a collaboration between regional government and the University that promotes and supports practical workshops, research projects, seminars, and publications on modern and contemporary dance.
- **Founder and coordinator of Officine Sintetiche**, www.officinesintetiche.it: a workshop lab in Performing Arts and New Media in Turin (with Tatiana Mazali e Vanessa Vozzo)
- **Member of the University Board for Equal Opportunities (Comitato Unico di Garanzia)** (<https://en.unito.it/about-unito/governance-and-organization/guarantee-committee/composition-committee>)

• **Research Topics**

Drama and Dramaturgy: the elements of dramaturgy and their implementation in the contemporary stage. (See also <https://www.di.unito.it/wikidrammar>).

- **Digital Creativity:** the emergence of the mixed form of art and entertainment
- **Artificial Intelligence and Autonomous Agents in performance:** the implementation of computation for the creation and manifestation of autonomous behaviors in live art and performance.
- **Interactive Storytelling:** the theories and the methodologies behind the Interactive Digital Narrative
- ***Vernacular drama in Naples*** at the end of the eighteen century
- ***LGBTQ+ Drama and performance.*** This is the latest research project I am working on and is trying to focus on the element of queerness in terms of style and aesthetic in LGBT contemporary drama.

FURTHER INFORMATION

- I believe that interdisciplinary approach to theatre and entertainment is a good way to improve my research and that is why in the last ten year I have been involved in joined project with computer science scholars on theatre, drama and film.

BOOKS, PAPERS, PROCEEDINGS

To be found at

https://iris.unito.it/browse?type=author&authority=rp20015&sort_by=2&order=DESC&pp=100&etal=0&submit_browse=Update#.WTOSHxOLRp8